

Hesam Andalib

Passionate experience and product designer with experience and interest in **designing human-centered products** including mobile/web applications and AR/VR experiences. **Empathy, perseverance, and critical thinking** are elements of my power that always keep me open to explore new areas and employ my skills to contribute in **creating new experiences that people benefit** from.

www.hesamandalib.com hesam.andalib@gmail.com (512) 903-2690 github.com/samandalib

Work Experience

AT&T Senior UX Designer

June 2021 - Present

- Designing device insurance end-to-end journey and experience for customers
- Designing cross-platform authentication solutions in collaboration with systems architects
- Designing systemic service blueprint for Fiber internet shop and purchase experience

Nokia Interaction Design Intern

Sep 2020 - Dec 2020

- Collaborated with Nokia Venture Studio team for designing a remote collaboration platform
- Created user journey maps, storyboards, personas, archetypes, and empathy maps
- Produced wireframes, mockups, and prototypes for product concepts

Sentier UX Design Intern

May 2020 - Aug 2020

- Collaborated in a project for designing a mobile app to support community giving behaviors
- Designed low fidelity prototype and tested it with RITE method with 11 users
- Successfully conducted user research, prototyping, and Hi-Fi design within 7 design sprints

CPMC Founder & Designer

2016 - 2019

- Established and managed a creative design studio with integrated design-build business model
- Designed and supervised more than 10 high-quality published projects in 5 years of practice

Personal Project

VR-InteriorApp Interaction Design

Apr 2020 - Present

- Individual project for design and development of a VR application for interior designers
- Successfully learned and used Unity and C# skills to create a productive application in VR
- Conducted UX design and research for complex immersive experience and interactions

Skills

UX Design & Research

Wireframing, User Journey Mapping, Prototyping, Storyboarding, Story Mapping, Service Blueprint design, Voice UI design, Interaction Design

Programming

Python, JavaScript, React JS, C#, HTML, CSS, SQL

Other

Blender, Rhino, Sketchup, Unity, Unreal, Adobe CC

Education

University Of Texas At Austin M.Sc. Information Science

Sep 2019 - May 2021

Some courses taken:
Rapid Prototyping and Lean UX, Usability Testing, Projects in HCI, Interaction Design, Virtual Environments, Product Management, Python Programming, Introduction to AI/ML

National University Of Iran M.Sc. Project Management

Jan 2011 - Aug 2013

Specialization:
Design Management Methodologies

Art University Of Isfahan Bachelor Of Architecture

Sep 2006 - Sep 2010

Some skills learned:
Graphic design, Freehand sketching, 3D modeling, Visualization and rendering, layout design